DEFENSIVE AND COMPETITIVE BIDDING		LEA	DS AND SIGN	W B F CONVENTION CARD			
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENING LE						
1L can be for the lead		Lead				CATEGORY: Green	
UCBs (but if third hand passes, cue may just be a good hand)	Suit		n, low from odd			NCBO: England	
1/1, 2/1, 2/2 all NF (so jumps are nat F1, even if third hand acts)	NT	2 nd / 4 th	,	3rd / 5th		PLAYERS: Stefano TOMMASINI and Ben NORTON	
3/2 F1 (but NF if third hand acts)	Subseq	Attitude (lov	v = like)		e (low = like)		
, , , , , , , , , , , , , , , , , , ,	vs NT: honour a	sks for unbloc	k of one below,	if not, at			
	vs suits: Ace asl	s for attitude (low = like), Kir	ng asks fo			
	doubleton (low :	= like), but Kir	ng for count at f	ive-level			
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS					SYSTEM SUMMARY	
(15)16-18, responses as per 1NT opening	Lead	Vs. Suit		Vs. NT			
Protective: 11-14 over 1m, 11-16 over 1M (then 2* range-ask)	Ace		ported at 5L+)	AK+		GENERAL APPROACH AND STYLE	
	King	KQ+ (AK or		AKJ10		Five-card majors, short club with transfers	
	Queen	QJ+, AKQ (0, KQ109, KQJx, QJ+	2 \diamond opening = weak two in a major, 2M M+m (5/5 V, 5/4+ NV)	
	Jack	J10+, AKQJ	(for count)		KQJ9, QJ98, J10+	2/1 (2 + art relay over 1 + and 1M, can contain a big fit)	
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	109+		109+		1 ♦:1M will be 5+ if the hand contains GF values	
Single jumps to the 2L are intermediate (9-12) if partner is unpassed,	9	9x, H98x		9x, H9	8x	1 : 1 will also be 5+ if the hand contains GF values	
otherwise weak	Hi-X			Kx+, HxxXx			
Single jumps to the 3L are pre-emptive	Lo-X						
Reopen: Intermediate	SIGNALS IN C	ORDER OF P	RIORITY				
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	Partne	er's Lead	Declarer's Lea	ıd	Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
(1m) 2 ♦ Michaels	1 Low =	encouraging	Low = even		Low = encouraging	Transfers after our 1 & opening	
(1*) 2* nat	Suit 2 Low =	even = even	Suit preference	e	Low = even	2♦ opening = weak two in a major	
Else Michaels, jump cue is a stop-ask	3					Transfers after 1M (X) (opening and direct overcall)	
	1 Low =	encouraging =	Smith (low $=$ 1	ike)	Low = encouraging	Transfers from 2NT if they bid over our 1NT (2NT shows clubs or any signoff). Transferring to their suit shows shortage there	
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2 Low =	= even	Low = even		Low = even	Transfers in competition: 1♣ (1x), 1♣ (2♣), 1♣ (2M), 1♦ (2♣), 1♦ (2M)	
Vs 13-15 or weaker: $X = pens$, $2 = majors$, $2 = 5D4+M$, $2M = nat$	3		Suit preference	e		2M switch after $1 \neq (2 \neq)$ and 2m/3m switch after 1M (1/2oM)	
Vs 14-16 plus: $X = 5M5m$, $2 \clubsuit = majors$, $2 \blacklozenge = 5D4M$, $2M = nat$	Signals (including Trumps):					1M (2m) 2oM is NF (3oM is GF with 6, X contains 5oM GF)	
2NT overcall = minors or very strong two-suiter			in dummy ys s	uits, on o	P:1 \bigstar ; 2 \bigstar = 5+ hearts any responding hand		
As a passed hand, $X = a$ minor	Suit preference when singleton in dummy vs suits, on our play and declarer's Occasional suit preference in trumps (low is the default)					P:1 \forall ; 2 \diamond = 5/5 minors, also P:1 \diamond ; 2 \forall	
		1	DOUBLES		Competitive xfers/switches at 2L+ after 1x opening are off as PH		
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT DO		e; Responses; l	keopeni			
X = take-out, Leaping/Non-leaping Michaels	Most doubles ar			. 1			
Three-level cue = stop-ask	In general, a double of an artificial bid is take-out by UPH, suit by PH Flag after 1x (X) 1y, so jumps are preemptive						
				. 1			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1+ or 2+	Double of a Jaco	-			SPECIAL FORCING PASS SEQUENCES		
X = majors, NT = minors	SPECIAL, AR			E DBLS	If they preempt to the 5L facing a passed partner		
NT is a UCB	Game-try double			1	If we have shown constructive values and they bid to the 5L		
	Double of an art						
OVER OPPONENTS' TAKEOUT DOUBLE	Support doubles				IMPORTANT NOTES		
XX = strength, then one take-out double	If we have estab				1 st NV: We open all balanced 11s within reason		
Transfers after 1M (X), also after we overcall 1M					oubles at 3L ask stop	In relay auctions, we can show a singleton A/K as no shortage	
	In 2/1 relay auct	tions, double of	t a direct overca	ll shows	PSYCHICS: Rare		

U	F IAL	MIN. NO. OF CARDS	NEG.DBL THRU						
OPENING	TICK IF ARTIFICIAL			DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING		
1*		2	4♥	12-14 bal (can have 5D), 18-19 bal (not usually 5D), or nat	1 R = xfer, 1 ♠ = no M (could be GF), 1NT = nat inv 2 ♣ = 5+D GF, 2 ♦ = 5+C GF, 2M = weak 2NT = bal GF no 4cM, $3x = preempt$	Completing transfer shows a minimum with 1-3M, or terrible with four, then XYZ (2NT puppet), 1NT = 18-19	XYZ is only on if they have doubled, not if they've bid a suit Interference of 2M+ as per 1NT		
1 •		4	4♥	18-19 bal with 5, or unbal 4+ (can treat min 5332 good suit as unbal, to rebid 2 ♦ or raise M)	1NT = semi-forcing, $2 = \text{art GF (relay)}$ 2 = WJS in a M, 2 = 5+S4+H < INV, 2 = raise, unbal limit or any mixed, 2NT = F1, nat with fit 3 = natural invitational, 3 = preempt	1NT rebid = 15+ no 4M, then 2 * inv+ ask	First available jump at 3L in competition is mixed (for 1M too), other 3L jumps PRE, 4L jumps fit		
1 ♥		5	4•	Nat, includes 12-14 and 18-19	2♣ = art GF (relay), 2♦ = GF 5+D unbal 2♥ = 7-9 if bal, 5-9 if unbal, 2♠ = weak 2NT = $3/4$ H inv or 4H mixed 3m = natural invitational, 3♥ = pre-emptive 3♠ = 4H any singleton, 3NT = void S, 4m = void	$1 \lor :1 \diamondsuit; 1NT = wk NT \text{ or diamonds}, 2 \blacklozenge = xfer, 2 \blacktriangledown = 5H3S \min NF (can be wk NT)$ $1 \lor :2 \lor; 2 \bigstar = any game try, 2NT = GF 4+S, 3m = nat GF$ $1 \lor :2 \circlearrowright; 2NT = 12-14 \text{ or } 18-19$	2 = 9-11 3 + H 2 = 5/5 minors $2 = \min \text{-splinter somewhere}$ 2NT = best four-card raise $3 = \min \text{-splinter somewhere}$		
1 🔺		5	4◆	Nat, includes 12-14 and 18-19	2 \bullet = art GF (relay), 2R = GF 5+ R unbal 2 \bullet = 7-9 if bal, 5-9 if unbal 2 N T = 3/4S inv or 4S mixed 3 x = natural invitational, 3 \bullet = pre-emptive, 3 N T = 4S any singleton, 4 x = void	1 ★:1NT; 2 ♣ = nat or 6S or 18-19 1 ♠:2 ♠; 2NT = any game try, 3m = nat GF 1 ♠:2R; 2NT = 12-14 or 18-19	2 = 5 + H any responding hand 2 = 9 - 11 + 3 + S 2 = 5/5 minors 2NT = mini-splinter somewhere 3 = best four-card raise		
1NT				15-17, can have 5cM/6cm	2 = Stayman, 2R = xfer, 2 = C or range ask 2NT = puppet, 3 = xfer, 3 = minors GF 3M = shortage, 4 / = transfer to H/S, 4M = nat	1NT:2♣; 2 R :2♣ = 5S inv xfers after 1NT:2 R ; 2M (2♣ = inv+ ask) 1NT:2NT; 3♣ = no 5cM	X for take-out, 2x NF unless cue, transfers from 2NT (3x INV+), transfers after 3L overcalls		
2*	Х	0		GF or 22+ balanced	$2 \blacklozenge = 5+$ or an ace, $2 \blacktriangledown = 0-4$, $2NT =$ heart positive	2 : 2 : 2 : 2 : 2 : 2 : 2 : 2 : 2 : 2 :	X take-out with some values		
2♦	Х	0		Weak two in a major	$2M/3M/4 \neq p/c$, $2NT = ask$, $3 \neq NF$, $3 \neq GF$ own major, $4 \neq s$ fer to suit below, $4 \neq bid M$	$2 \bigstar$:2NT; $3m =$ linked non-minimum (then next step GF, asks short), $3M =$ nat min	Pass of X suggests playing opposite doubleton, XX = bid oM		
2♥		5		Weak, 5M5m V, 5M4+m NV	$2 \bigstar = NF, 2NT = asks, 3 \pounds/4 \bigstar = p/c, 3 \bigstar = INV+M$	2M:2NT; 3m = nat min, 3M = linked max	X of $3m = p/c$ (or a good 3M bid		
2		5			raise, $4 \blacklozenge$ over $2 \blacktriangledown = 4 \blacktriangledown$ bid, asks minor in comp	(then $3 \bigstar$ asks short over $3 \clubsuit$), $4m = 6$	over 3♦)		
2NT				20-21, can have 5cM/6cm	$3 = $ four-card Stayman, $3\mathbf{R} = $ xfer, $3 = $ minors, 4 / 4 / 4 = H/S/C/D (slam-try for C/D)	2NT:3 R ; 3M = fit, 2NT:3 \diamond ; 3 \diamond = 5S2H	X for take-out, bids as per interference over 1NT		
3 ♣		6		Preempt, often 6 1 st NV/3 rd NV	3♦ puppet to 3♥, 3M GF, 4♦ RKCB 3041	$3 \bigstar: 3 \bigstar: 3 \bigstar: 3 \bigstar = NF, 3NT = doubt, 4 \bigstar sets$	X penalty		
3♦		6		Preempt, often 6 1 st NV/3 rd NV	New suit GF, 4. = ART slam try		X penalty		
3♥		6		Preempt, often 6 1 st NV/3 rd NV	New suit GF, 4. = ART slam try		X penalty		
3♠		6		Preempt, often 6 1 st NV/3 rd NV	New suit GF, $4 = ART$ slam try		X penalty		
3NT	Х			Gambling, solid minor little else	4 = pass or correct, 4 = shortage ask		X penalty		
4*		6		Preempt	$4 \bullet = RKCB 3041, 4NT = natural$		X penalty		
4♦		6		Preempt	4NT = natural, 5 * = RKCB 3041		X penalty		
4♥		6		Preempt			X penalty		
4 ▲	v	6		Preempt			X penalty		
4NT	Х	7		Specific ace-ask	5 = 0, 5x = that ace, 5NT = ace of clubs				
5*		7		Preempt		HIGH LEVEL B			
5♦		/		Preempt		4NT RKCB: 1430, 5x+1 keycard: 1 st step even, 2 nd step odd, EKCB (et al): 3041 4NT encouraging in minor-suit slam auctions, 4M-1 last train in relay auctions			
						41N1 encouraging in minor-suit siam auctions,	41v1-1 last train in relay auctions		