

W B F CONVENTION CARD
CATEGORY: Green
NCBO: England
PLAYERS: Stefano TOMMASINI and Ben NORTON
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Five-card majors, short club with transfers
2♦ opening = weak two in a major, 2M M+m (5/5 V , 5/4+ NV)
2/1 (2♣ art relay over 1♦ and 1M, can contain a big fit)
1♦:1M will be 5+ if the hand contains GF values
1♥:1♠ will also be 5+ if the hand contains GF values
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
Transfers after our 1♣ opening
2♦ opening = weak two in a major
Transfers after 1M (X) (opening and direct overcall)
Transfers from 2NT if they bid over our 1NT (2NT shows clubs or any signoff). Transferring to their suit shows shortage there
Transfers in competition: 1♣ (1x), 1♣ (2♣), 1♠ (2M), 1♦ (2♣), 1♦ (2M)
2M switch after 1♣ (2♦) and 2m/3m switch after 1M (1/2oM)
1M (2m) 2oM is NF (3oM is GF with 6, X contains 5oM GF)
P:1♠; 2♣ = 5+ hearts any responding hand
P:1♥; 2♦ = 5/5 minors, also P:1♠; 2♥
Competitive xfers/switches at 2L+ after 1x opening are off as PH
SPECIAL FORCING PASS SEQUENCES
If they preempt to the 5L facing a passed partner
If we have shown constructive values and they bid to the 5L
IMPORTANT NOTES
1 st NV: We open all balanced 11s within reason
In relay auctions, we can show a singleton A/K as no shortage
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♥	12-14 bal (can have 5D), 18-19 bal (not usually 5D), or nat	1R = xfer, 1♠ = no M (could be GF), 1NT = nat inv 2♣ = 5+D GF, 2♦ = 5+C GF, 2M = weak 2NT = bal GF no 4cM, 3x = preempt	Completing transfer shows a minimum with 1-3M, or terrible with four, then XYZ (2NT puppet), 1NT = 18-19	XYZ is only on if they have doubled, not if they've bid a suit Interference of 2M+ as per 1NT
1♦		4	4♥	18-19 bal with 5, or unbal 4+ (can treat min 5332 good suit as unbal, to rebid 2♦ or raise M)	1NT = semi-forcing, 2♣ = art GF (relay) 2♦ = WJS in a M, 2♥ = 5+S4+H <INV, 2♠ = raise, unbal limit or any mixed, 2NT = F1, nat with fit 3♣ = natural invitational, 3♦ = preempt	1NT rebid = 15+ no 4M, then 2♣ inv+ ask	First available jump at 3L in competition is mixed (for 1M too), other 3L jumps PRE, 4L jumps fit
1♥		5	4♦	Nat, includes 12-14 and 18-19	2♣ = art GF (relay), 2♦ = GF 5+D unbal 2♥ = 7-9 if bal, 5-9 if unbal, 2♠ = weak 2NT = 3/4H inv or 4H mixed 3m = natural invitational, 3♥ = pre-emptive 3♠ = 4H any singleton, 3NT = void S, 4m = void	1♥:1♠; 1NT = wk NT or diamonds, 2♦ = xfer, 2♥ = 5H3S min NF (can be wk NT) 1♥:2♥; 2♠ = any game try, 2NT = GF 4+S, 3m = nat GF 1♥:2♦; 2NT = 12-14 or 18-19	2♣ = 9-11 3+H 2♦ = 5/5 minors 2♠ = mini-splinter somewhere 2NT = best four-card raise 3♥ = mixed
1♠		5	4♦	Nat, includes 12-14 and 18-19	2♣ = art GF (relay), 2R = GF 5+R unbal 2♠ = 7-9 if bal, 5-9 if unbal 2NT = 3/4S inv or 4S mixed 3x = natural invitational, 3♠ = pre-emptive, 3NT = 4S any singleton, 4x = void	1♠:1NT; 2♣ = nat or 6S or 18-19 1♠:2♠; 2NT = any game try, 3m = nat GF 1♠:2R; 2NT = 12-14 or 18-19	2♣ = 5+H any responding hand 2♦ = 9-11 3+S 2♥ = 5/5 minors 2NT = mini-splinter somewhere 3♥ = best four-card raise
1NT				15-17, can have 5cM/6cm	2♣ = Stayman, 2R = xfer, 2♠ = C or range ask 2NT = puppet, 3♣ = xfer, 3♦ = minors GF 3M = shortage, 4♣/♦ = transfer to H/S, 4M = nat	1NT:2♣; 2R:2♠ = 5S inv xfers after 1NT:2R; 2M (2♠ = inv+ ask) 1NT:2NT; 3♣ = no 5cM	X for take-out, 2x NF unless cue, transfers from 2NT (3x INV+), transfers after 3L overcalls
2♣	X	0		GF or 22+ balanced	2♦ = 5+ or an ace, 2♥ = 0-4, 2NT = heart positive	2♣:2♦; 2♥ = 22+ bal or nat, 2NT/3♣ = C/D	X take-out with some values
2♦	X	0		Weak two in a major	2M/3M/4♥ = p/c, 2NT = ask, 3♣ = NF, 3♦ = GF own major, 4♣ = xfer to suit below, 4♦ = bid M	2♦:2NT; 3m = linked non-minimum (then next step GF, asks short), 3M = nat min	Pass of X suggests playing opposite doubleton, XX = bid oM
2♥		5		Weak, 5M5m V, 5M4+m NV	2♠ = NF, 2NT = asks, 3♣/4♣ = p/c, 3♦ = INV+ M raise, 4♦ over 2♥ = 4♥ bid, asks minor in comp	2M:2NT; 3m = nat min, 3M = linked max (then 3♠ asks short over 3♥), 4m = 6	X of 3m = p/c (or a good 3M bid over 3♦)
2♠		5					
2NT				20-21, can have 5cM/6cm	3♣ = four-card Stayman, 3R = xfer, 3♠ = minors, 4♣/4♦/4♥/4♠ = H/S/C/D (slam-try for C/D)	2NT:3R; 3M = fit, 2NT:3♦; 3♠ = 5S2H	X for take-out, bids as per interference over 1NT
3♣		6		Preempt, often 6 1 st NV/3 rd NV	3♦ puppet to 3♥, 3M GF, 4♦ RKCB 3041	3♣:3♦; 3♥:3♠ = NF, 3NT = doubt, 4♣ sets	X penalty
3♦		6		Preempt, often 6 1 st NV/3 rd NV	New suit GF, 4♣ = ART slam try		X penalty
3♥		6		Preempt, often 6 1 st NV/3 rd NV	New suit GF, 4♣ = ART slam try		X penalty
3♠		6		Preempt, often 6 1 st NV/3 rd NV	New suit GF, 4♣ = ART slam try		X penalty
3NT	X			Gambling, solid minor little else	4♣ = pass or correct, 4♦ = shortage ask		X penalty
4♣		6		Preempt	4♦ = RKCB 3041, 4NT = natural		X penalty
4♦		6		Preempt	4NT = natural, 5♣ = RKCB 3041		X penalty
4♥		6		Preempt			X penalty
4♠		6		Preempt			X penalty
4NT	X			Specific ace-ask	5♣ = 0, 5x = that ace, 5NT = ace of clubs		
5♣		7		Preempt		HIGH LEVEL BIDDING	
5♦		7		Preempt			
						4NT RKCB: 1430, 5x+1 keycard: 1 st step even, 2 nd step odd, EKCB (et al): 3041	
						4NT encouraging in minor-suit slam auctions, 4M-1 last train in relay auctions	